

# P2P Technologies Employed in Network Management

Lisandro Zambenedetti Granville

**UFRGS / University of Twente**

# [Outline]

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- Motivation
- (Fast) peer-to-peer (P2P) review
- Simple model for P2P-based network management
- P2P for human-based cooperative management
- Improving management entities connectivity
- Distributed management and peer groups
- Additional issues
- Summary

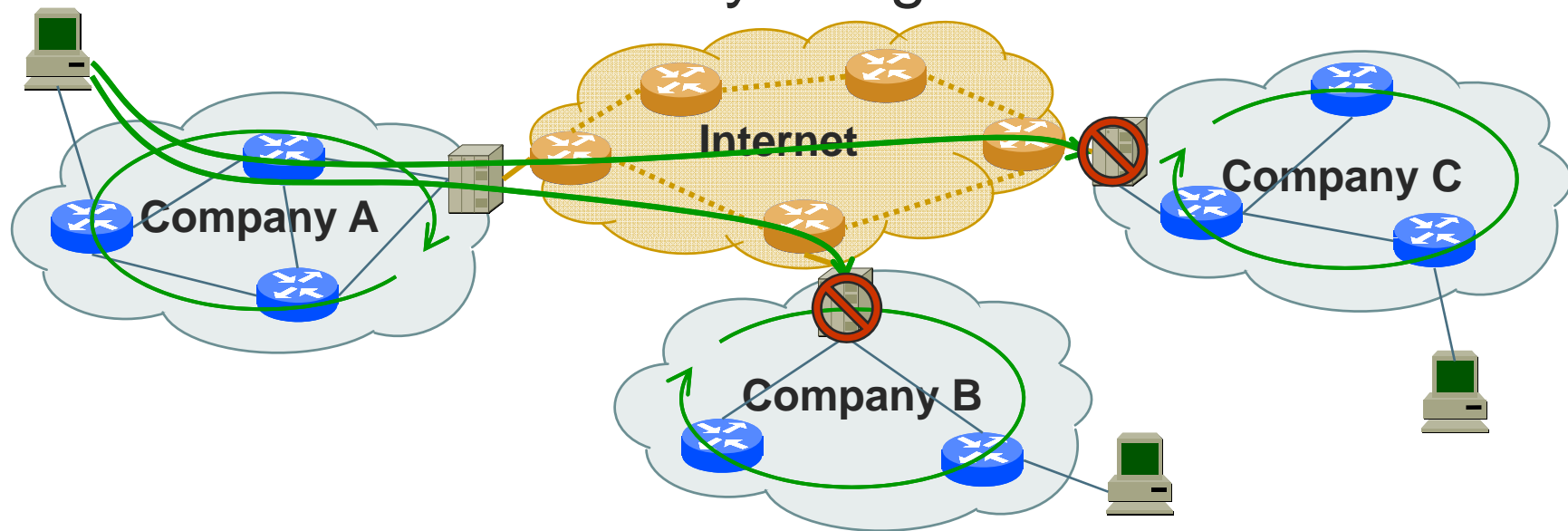
# [ Introduction ]

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- Companies need to manage their networks to avoid economic losses
- Today, there are well established network management standards (e.g., SNMP framework)

# [ Introduction ]

- But what if once isolated networks need to be managed together?
  - Boundary boxes (NAT, firewalls) break the network layer logic



# [ Introduction ]

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- P2P is about cooperation and resource sharing
  - User cooperation (e.g., Groove)
  - Among processes (e.g., SETI@home)
  - P2P entities, i.e., peers, LOCATED IN DIFFERENT DOMAINS!

# [ Introduction ]

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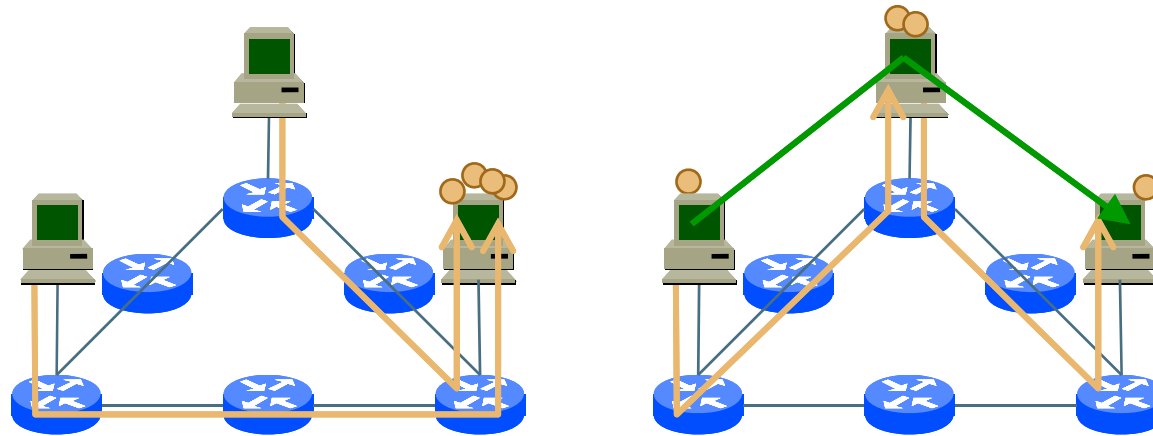
- P2P systems often mean problems to the network operator
  - More than 60% of the Brazilian academic backbone bandwidth is consumed by P2P systems
  - How to avoid P2P traffic?
  - How to limit P2P traffic?

# [ Introduction ]

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- We look at P2P from a different perspective
  - P2P systems may be valuable network management tools to enable inter-domain management

# [ P2P review ]

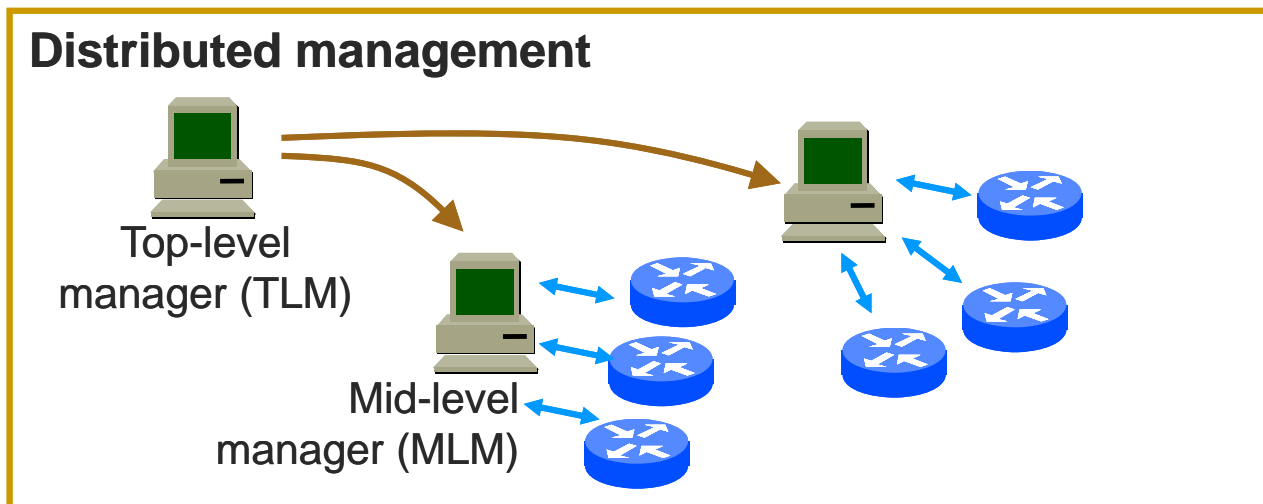
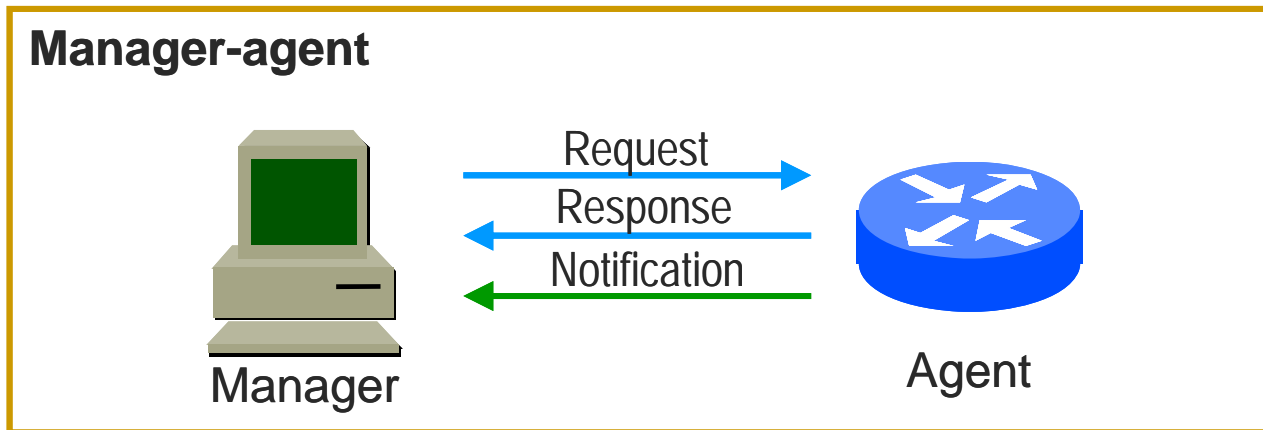


	Client-server	P2P
<b>Resources</b>	Centralized at the server	Distributed along peers
<b>Addressing</b>	Internet DNS	Own addressing system
<b>Routing</b>	IP routing (network layer)	P2P routing (app. layer)

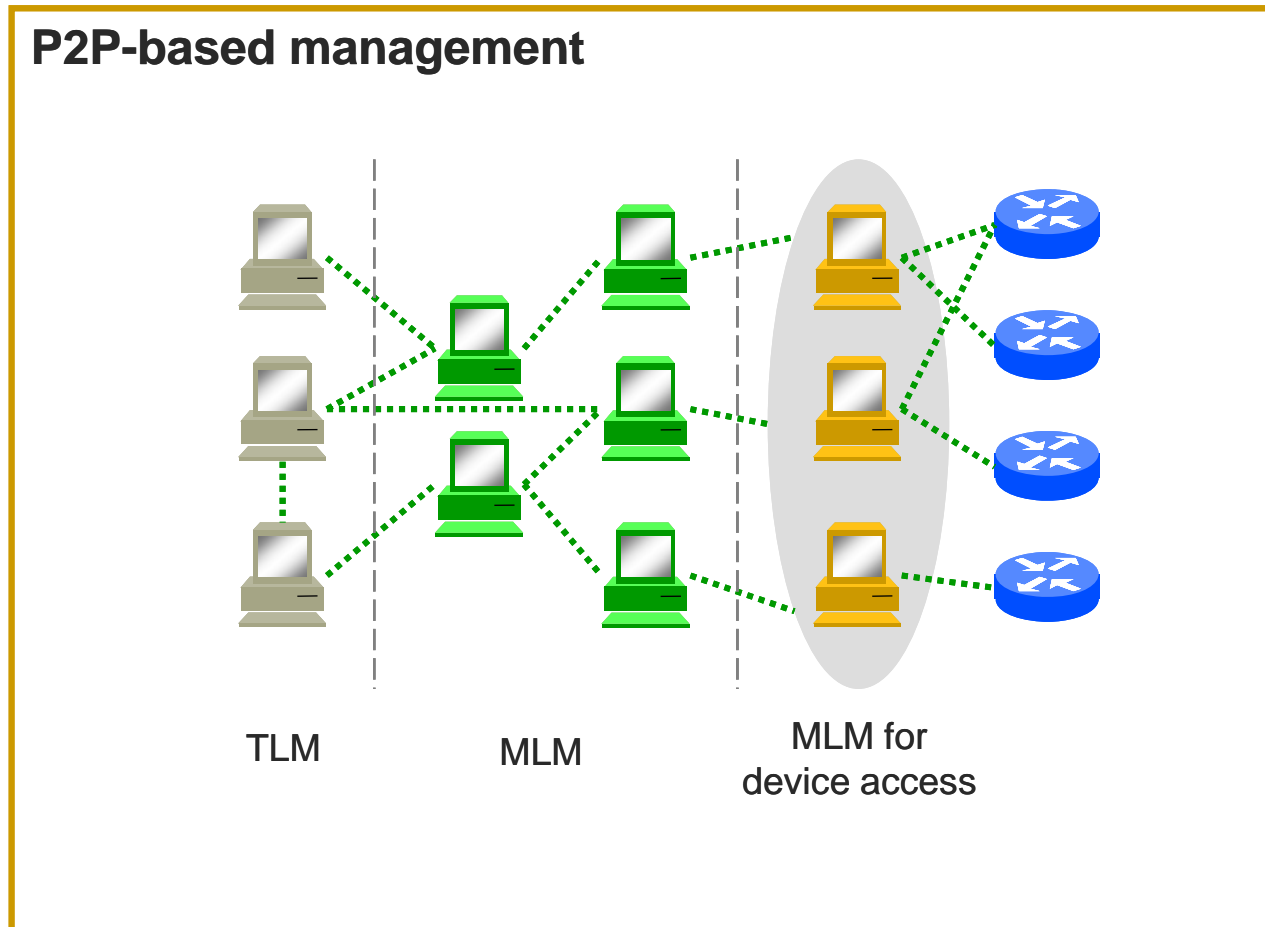
**P2P → Unpredictable and scalable**



# Management models



# [ Management models ]



# [ Cooperative management ]

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- Helps independent administrators to accomplish a common task
- Examples:
  - Interconnected networks
  - Large corporate networks
  - Networks with administrators having complementary roles (e.g., change and security)

# [ Cooperative management ]

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- Share of network views (topology maps)
- Notification handling
- Virtual management teams

# Cooperative management

The screenshot displays the ManP2P network management application. The main window features a central 'Configuration View' showing a network topology map with nodes labeled 'UFRGS', 'CV', and 'II'. The interface includes a search panel on the left with filters for 'Device type: router', 'Manufacturer:', 'Model:', and 'OS version:'. Below the search panel is a log table with columns for 'Ack', 'Severity', and 'Description'. The status bar at the bottom shows the current user as 'administrator' and a recent login event: '[10/03/05 19:36:24] User operator\_332@central logged in'.

Ack	Severity	Description
<input type="checkbox"/>	Cleared	Link up
<input type="checkbox"/>	Minor	Authenticati...
<input type="checkbox"/>	Critical	Link down
<input type="checkbox"/>	Minor	Authenticati...
<input type="checkbox"/>	Minor	Authenticati...
<input type="checkbox"/>	Minor	Authenticati...
<input type="checkbox"/>	Minor	Authenticati...
<input type="checkbox"/>	Critical	Link down
<input type="checkbox"/>	Critical	Link down
<input type="checkbox"/>	Major	Device reset
<input type="checkbox"/>	Major	Device reset

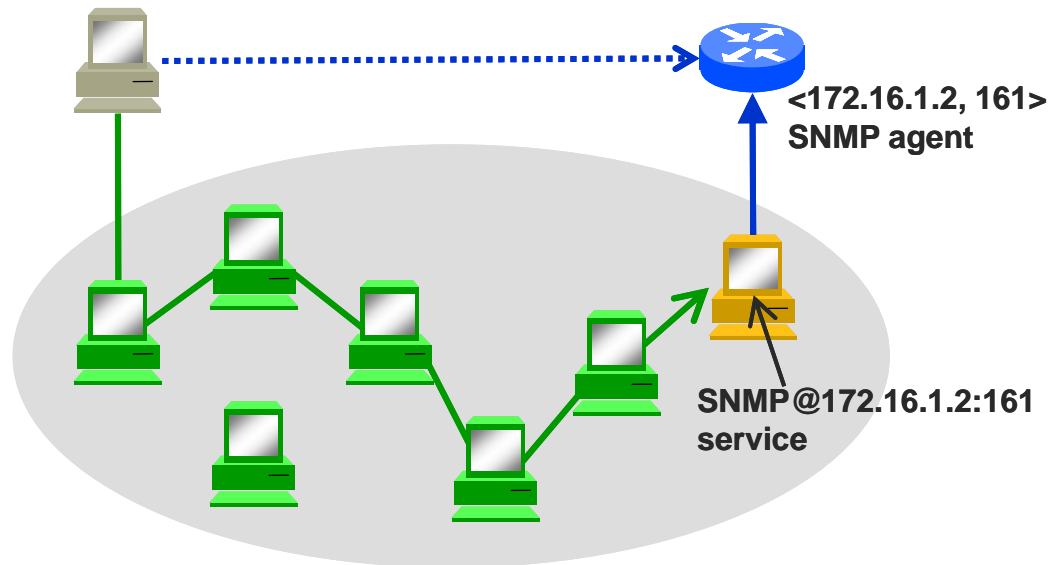
# [ Management connectivity ]

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- Management entities (managers, MLMs, agents, etc.) in traditional management rely on the IP default route to communicate with one another
- If the default route is unavailable alternative routes cannot be selected

# [ Management connectivity ]

## Application (P2P) layer routing



# [ Management connectivity ]

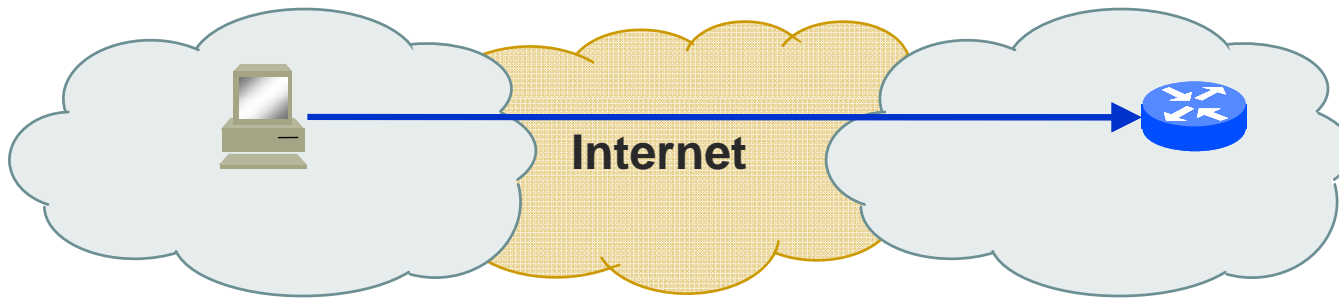
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- The use of P2P messages to manage devices may introduce performance problems
  - Bandwidth consumption
  - End-to-end delay
- P2P protocols (we have been using JXTA) versus SNMP

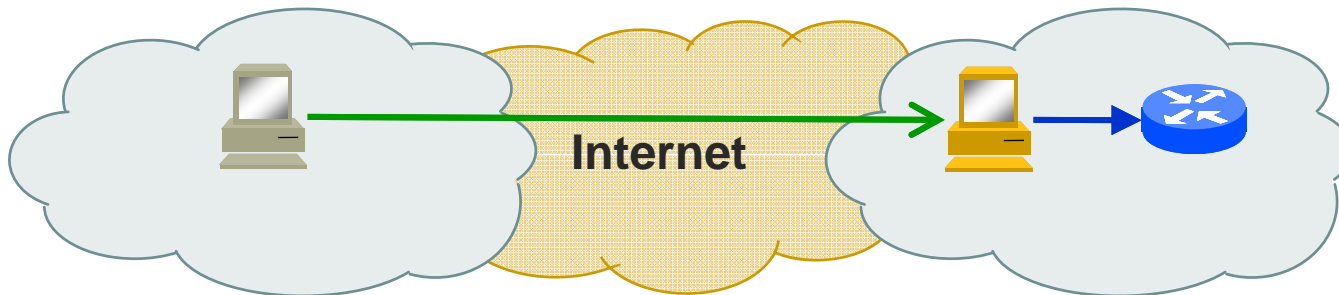


# Management connectivity

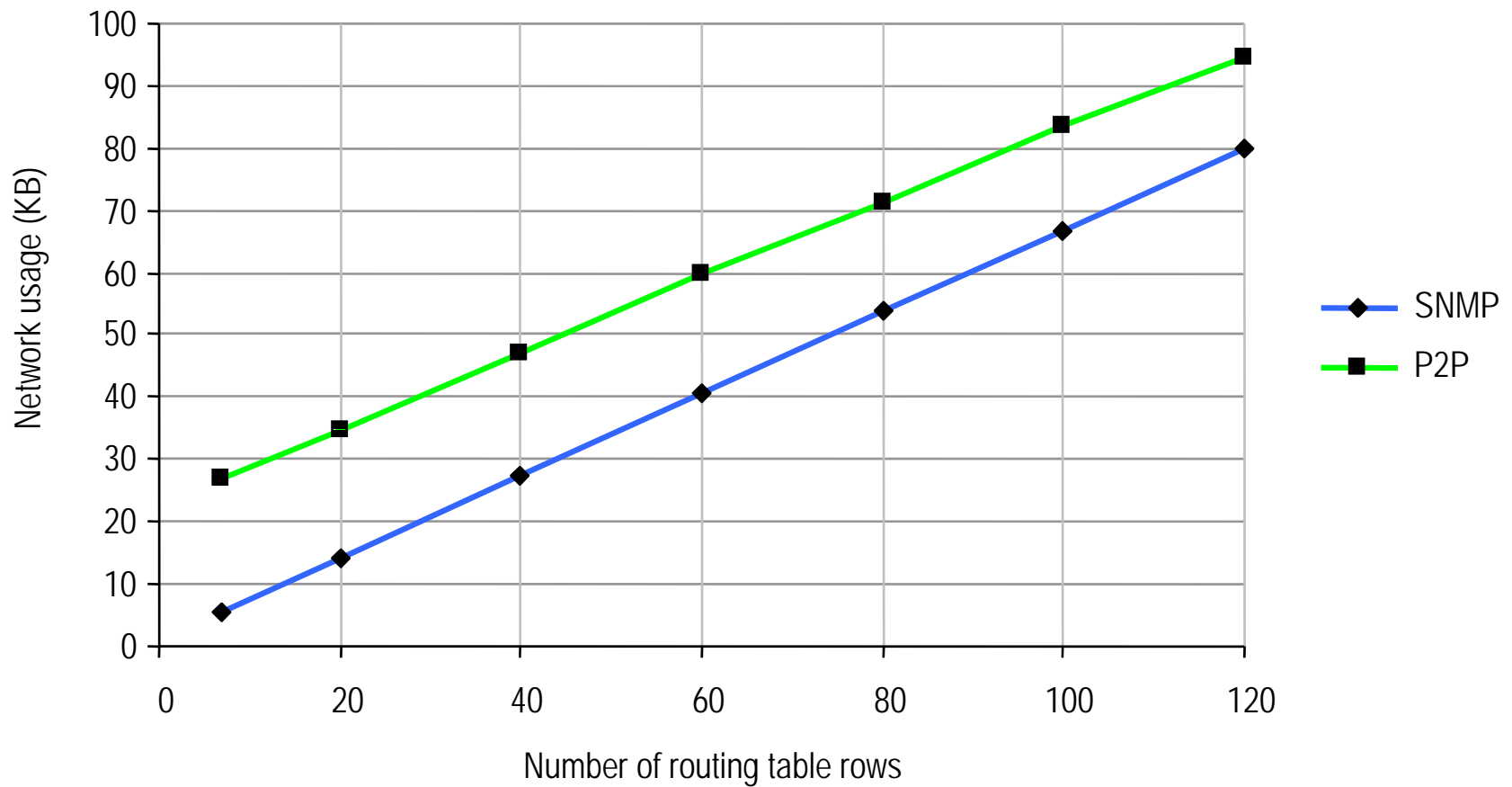
## Scenario 1: SNMP



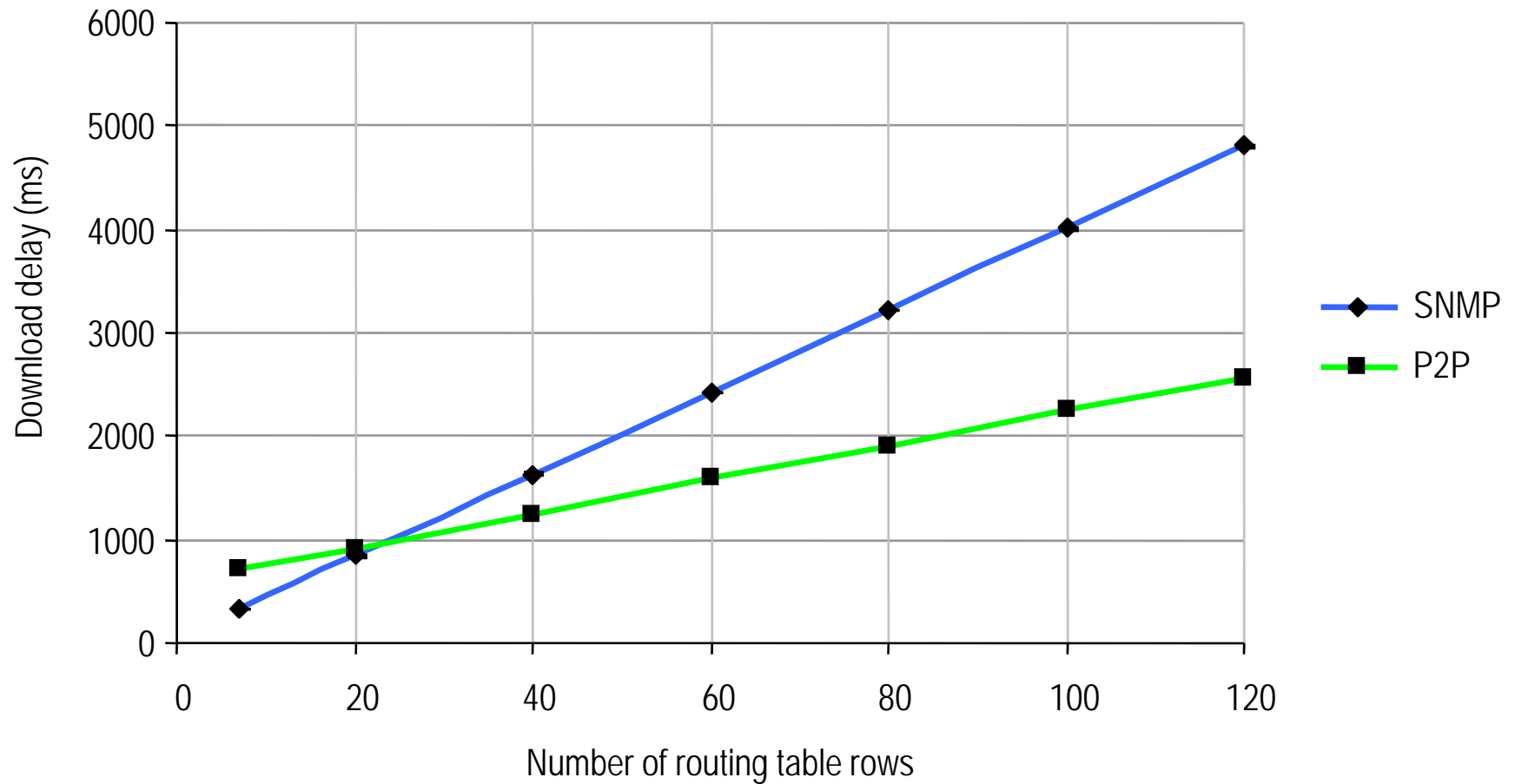
## Scenario 2: JXTA and SNMP



# [ Management connectivity ]



# [ Management connectivity ]



# [ Device access & peer groups ]

- Load balancing
  - Top managers balance the management load among MLMs
  - With group of peers, management balancing is provided by MLMs inside the group (freeing TLMs)
- More robust services
  - While at least one single peer is up, the services of a group will be available

# [ Further issues ]

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- Revisiting some investigated technologies in the presence of P2P
  - Peer software is more easily updated
  - P2P as an intermediate substrate for network management
  - Peers can be seen as an flexible and programmable extension of a physical device
    - E.g., experiences with the DCN (Dynamic Circuit Network) of Internet2

# [ Further issues ]

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- Enabling user (or customer)-based management
  - (Domestic) users may participate in the management process
  - Light and restricted version of TLMs available in the user desktop
    - View network status
    - Restart a server in the ISP
    - Request resource reservation to the ISP
  - Users of optical infrastructures may setup their own networks

# [ Further issues ]

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- Distributed storage and replication of management information (e.g., history of monitoring data, notification chaching)
- Policy-based management using P2P infrastructure
  - Policy translating entities (PDPs) may be implemented as peers
- Management of new technologies
  - Optical networks
  - WiMAX-based metropolitan networks

# [ Summary ]

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- P2P-based network management does NOT replace traditional management: it compliments traditional management enabling further functionalities:
  - Cooperative management
  - Application (P2P) layer routing
  - Management provided by groups of peers



# [ Summary ]

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- New challenges in network management has been motivating the investigation of new solutions
- Are P2P-based management interesting and worthwhile?



# P2P Technologies Employed in Network Management

Thanks for your attention!  
Questions?